

Please refer to degree audit for your specific degree requirements.
 New Media: Game Studies - Bachelor of Science 8 semester plan

FRESHMAN

Fall Courses

NMD 1110	3 credits
ENG 1100	3 credits
NMD 2260	3 credits
HIS/POL/PSY/SOC (Gen Ed)	3 credits
PHI (Gen Ed)	3 credits

FST 1010	1 credit
Total Credits	16 credits

SOPHOMORE

Fall Courses

NMD 2440	3 credits
NMD 2850	3 credits
ART 1800**	3 credits
MOD LANGUAGE (Gen Ed)	3 credits
HIS/POL/PSY/SOC	3 credits

PED	1 credit
Total Credits	16 credits

JUNIOR

Fall Courses

NMD 3400 [64 credits req]	3 credits
ENG 3540**	3 credits
CORE	4 credits
ART/MUS (Gen Ed)	3 credits
Total Credits	16 credits

SENIOR

Fall Courses

NMD 4350	3 credits
Electives ‡ _	13 credits
Total Credits	16 credits

05/08/20

Spring Courses

NMD 2550	3 credits
CIS 1030 or 1120**	3 credits
ETH (Gen Ed)	3 credits
MAT (Gen Ed)	3 credits

HIS/POL/PSY/SOC (Gen Ed)	3 credits
Elective	1 credit
Total Credits	16 credits

Spring Courses

NMD 2860	3 credits
NMD 2560	3 credits
MOD LANG/LIT (Gen Ed)	3 credits
THE (Gen Ed)	3 credits

Science (Gen Ed)	3 credits
------------------	-----------

ENG 3530**	1 credit
Total Credits	16 credits

Spring Courses

NMD 4460 Internship I	3 credits
CSC 2550**	3 credits
Electives ‡	10 credits
Total Credits	16 credits

Spring Courses

NMD 4610 Internship II	3 credits
NMD 4440	10 credits
Total Credits	16 credits

Total Credits to Graduate 128 credits